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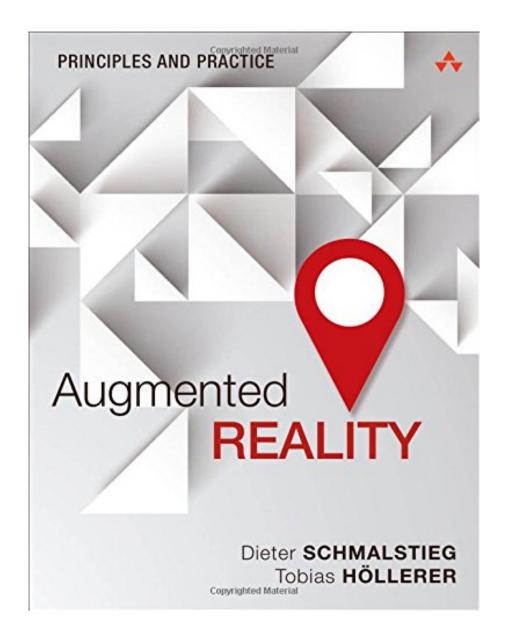

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Review

"This is an essential book for anyone interested in Augmented Reality, by two of the leading pioneers. It provides an outstanding foundation to the fast growing field of AR, both for those already in the field as well as those who just want to understand the technology more deeply."
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About the Author

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Today's Comprehensive and Authoritative Guide to Augmented Reality

By overlaying computer-generated information on the real world, augmented reality (AR) amplifies human perception and cognition in remarkable ways. Working in this fast-growing field requires knowledge of multiple disciplines, including computer vision, computer graphics, and human-computer interaction. Augmented Reality: Principles and Practice integrates all this knowledge into a single-source reference, presenting today's most significant work with scrupulous accuracy. Pioneering researchers Dieter Schmalstieg and Tobias Höllerer carefully balance principles and practice, illuminating AR from technical, methodological, and user perspectives.

Coverage includes

- Displays: head-mounted, handheld, projective, auditory, and haptic
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This guide is indispensable for anyone interested in AR, including developers, engineers, students, instructors, researchers, and serious hobbyists.

- Sales Rank: #67881 in Books
- Published on: 2016-06-13
- Original language: English
- Number of items: 1
- Dimensions: 8.90" h x 1.00" w x 6.90" l, .0 pounds
- Binding: Paperback
- 528 pages

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